



WELCOME TO PYTHON WORKSHOP



**Department of Computer Science
University of Delhi**

Tutorial_Session1

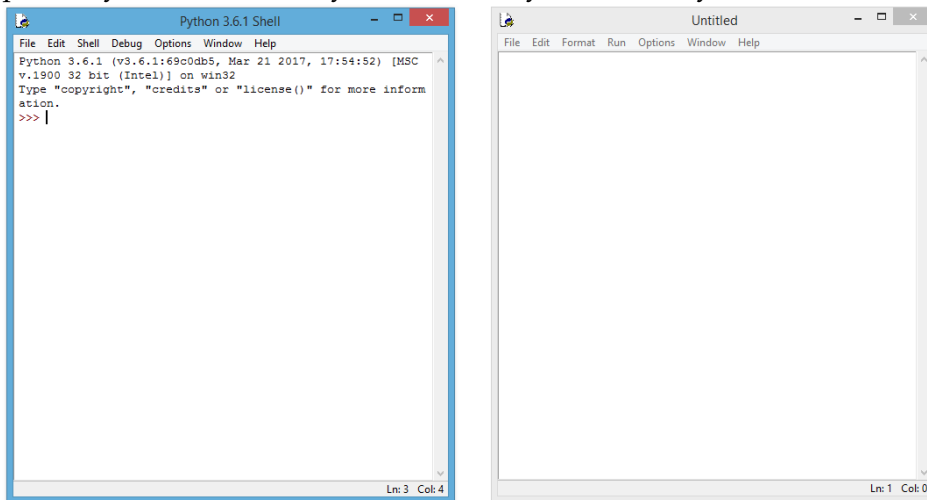
March 17, 2018

1 PYTHON

- Interactive, interpreted, and object-oriented programming language.
- Simple syntax
- Developed by Guido Van Rossum in 1991 at the National Research Institute for Mathematics and Computer Science in the Netherlands.
- Name was inspired by: Monty Python's Flying Circus

1.1 PYTHON PROGRAMMING ENVIRONMENT

- Available on a wide variety of platforms including Windows, Linux and Mac OS X.
- Official Website: python.org
- IDLE stands for Integrated Development and Learning Environment. Python IDLE comprises Python Shell and Python Editor. Python Shell Python Editor



1.2 Display on screen

```
In [2]: print('hello world')
```

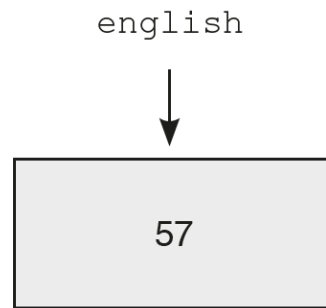
```
hello world
```

1.3 Names (Variables) and Assignment Statements

- Variables provide a means to name values so that they can be used and manipulated later.
- Assignment Statement: Statement that assigns value to a variable.

```
In [ ]: english = 57  
        print(english)
```

Python associates the **name** (variable) **english** with value **57** i.e. the name (variable) **english** is assigned the value **57**, or that the name (variable) **english** refers to value **57**. Values are also called **objects**.



1.3.1 Rules for creating a name (variable)

- Must begin with a letter or `_` (underscore character)
- May contain any number of letters, digits, or underscore characters. No other character apart from these is allowed.

1.3.2 Shorthand Notation

`a = a <operator> b` is equivalent to
`a <operator>= b`

```
In [3]: a = 6  
        a = a + 5  
        print(a)  
        a = 6  
        a += 5  
        print(a)
```

```
11  
11
```

1.3.3 Multiple Assignments

- Used to enhance the readability of the program.

```
In [7]: msg, day, time = 'Meeting', 'Mon', '9'  
        totalMarks = count = 0
```

1.4 Arithmetic Operators

```
In [11]: print("18 + 5 =", 18 + 5)    #Addition  
         print("18 - 5 =", 18 - 5)    #Subtraction  
         print("18 * 5 =", 18 * 5)    #Multiplication  
         print("27 / 5 =", 27 / 5)    #Division  
         print("27 // 5 =", 27 // 5)  #Integer Division  
         print("27 % 5 =", 27 % 5)    #Modulus  
         print("2 ** 3 =", 2 ** 3)    #Exponentiation  
         print("-2 ** 3 =", -2 ** 3)  #Exponentiation
```

```
18 + 5 = 23  
18 - 5 = 13  
18 * 5 = 90  
27 / 5 = 5.4  
27 // 5 = 5  
27 % 5 = 2  
2 ** 3 = 8  
-2 ** 3 = -8
```

```
In [9]: print("'how' + ' are' + ' you?':", 'how' + ' are' + ' you?')  
        print("'hello' * 5          :", 'hello' * 5)
```

```
'how' + ' are' + ' you?': how are you?  
'hello' * 5          : hellohellohellohellohello
```

1.4.1 Precedence of Arithmetic Operators

() (parentheses)	↓ decreasing order ↓
** (exponentiation)	
- (negation)	
/ (division) // (integer division) * (multiplication) % (modulus)	
+ (addition) - (subtraction)	

1.5 Relational Operators

- Used for comparing two expressions and yield True or False.
- The arithmetic operators have higher precedence than the relational operators.

```
In [ ]: print("23 < 25 :", 23 < 25)           #less than
        print("23 > 25 :", 23 > 25)           #greater than
        print("23 <= 23 :", 23 <= 23)        #less than or equal to
        print("23 - 2.5 >= 5 * 4 :", 23 - 2.5 >= 5 * 4) #greater than or equal to
        print("23 == 25 :", 23 == 25)        #equal to
        print("23 != 25 :", 23 != 25)        #not equal to
```

- When the relational operators are applied to strings, strings are compared left to right, character by character, based on their ASCII codes, also called ASCII values.

```
In [12]: print("'hello' < 'Hello' :", 'hello' < 'Hello')
         print("'hi' > 'hello'      :", 'hi' > 'hello')
```

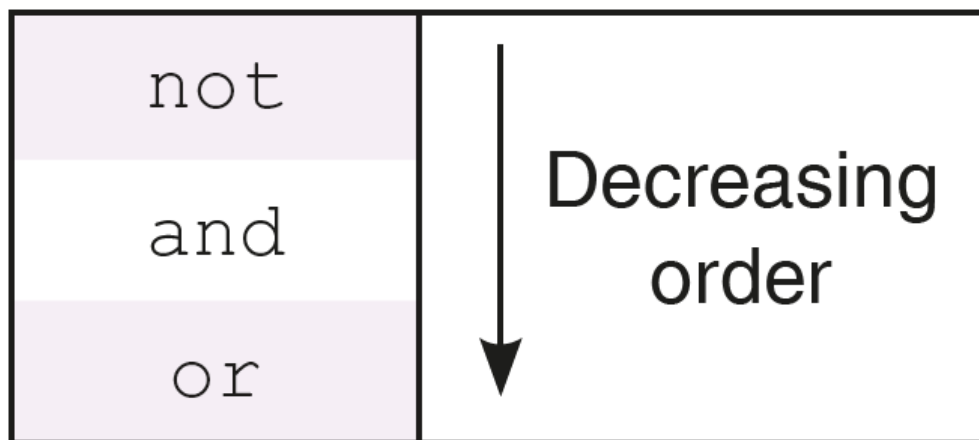
```
'hello' < 'Hello' : False
'hi' > 'hello'     : True
```

1.6 Logical Operators

- The logical operators not, and, and or are applied to logical operands True and False, also called Boolean values, and yield either True or False.
- As compared to relational and arithmetic operators, logical operators have the least precedence level.

```
In [ ]: print("not True < 25      :", not True)           #not operator
        print("10 < 25 and 5 > 6  :", 10 < 25 and 5 > 6) #and operator
        print("10 < 25 or 5 > 6   :", 10 < 25 or 5 > 6)  #or operator
```

1.6.1 Precedence of Logical Operators



1.7 Python Keywords

- Reserved words that are already defined by the Python for specific uses.

```
In [ ]: import keyword
        print(keyword.kwlist)
```

```
['False', 'None', 'True', 'and', 'as', 'assert', 'break', 'class', 'continue', 'def', 'del', 'elif', 'else',
'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass',
'raise', 'return', 'try', 'while', 'with', 'yield']
```

1.8 Functions

- Functions provide a systematic way of problem solving by dividing the given problem into several sub-problems, finding their individual solutions, and integrating the solutions of individual problems to solve the original problem.
- This approach to problem solving is called stepwise refinement method or modular approach.

1.9 Built-in Functions

- Predefined functions that are already available in Python.

1.9.1 Type Conversion: int, float, str functions

```
In [13]: str(123)
```

```
Out[13]: '123'
```

```
In [14]: int('234')
```

```
Out[14]: 234
```

```
In [15]: int(234.8)
```

```
Out[15]: 234
```

1.9.2 input function

- Enables us to accept an input string from the user without evaluating its value.
- The function input continues to read input text from the user until it encounters a newline.

```
In [16]: name = input('Enter a name: ')
        print('Welcome', name)
```

```
Enter a name: Suresh
Welcome Suresh
```

```
In [21]: costPrice = int(input('Enter cost price: '))
         profit = int(input('Enter profit: '))
         sellingPrice = costPrice + profit
         print('Selling Price: ', sellingPrice)
```

```
Enter cost price: 50
Enter profit: 12
Selling Price: 62
```

1.9.3 eval function

- Used to evaluate the value of a string.

```
In [22]: a = eval('15+10')
         print(a)
```

```
25
```

1.9.4 min and max functions

- Used to find maximum and minimum value respectively out of several values.

```
In [23]: a = max(59, 80, 95.6, 95.2)
         b = min('hello', 'how', 'are', 'you', 'Sir')
         print("Minimum Value", a)
         print("Maximum Value", b)
```

```
Minimum Value 95.6
Maximum Value Sir
```

1.9.5 Functions from math module

- Used to find maximum and minimum value respectively out of several values.

```
In [25]: import math
         print("math.ceil(3.4) :", math.ceil(3.4))
         print("math.pow(3, 3) :", math.pow(3, 3))
         print("math.sqrt(65) :", math.sqrt(65))
         print("math.sqrt(65) :", round(math.sqrt(65),2))
         print("math.log10(100) :", math.log10(100))
```

```
math.ceil(3.4) : 4
math.pow(3, 3) : 27.0
math.sqrt(65) : 8.06225774829855
math.sqrt(65) : 8.06
math.log10(100) : 2.0
```

1.9.6 help function

- Used to know the purpose of a function and how it is used.

```
In [26]: import math
         print(help(math.cos))
```

Help on built-in function cos in module math:

```
cos(...)
    cos(x)
```

Return the cosine of x (measured in radians).

None

1.10 Function Definition and Call

The **syntax** for a function definition is as follows:

```
def function_name ( comma_separated_list_of_parameters):
    statements
```

Note: Statements below **def** begin with four spaces. This is called **indentation**. It is a requirement of Python that the code following a colon must be indented.

```
In [28]: def triangle():
         '''
         Objective: To print a right angled triangle.
         Input Parameter: None
         Return Value: None
         '''
         '''
         Approach: To use a print statement for each line of output
         '''
         print('*')
         print('* *')
         print('* * *')
         print('* * * *')
```

Invoking the function

```
In [29]: triangle()
```

```
*
* *
* * *
* * * *
```


1.10.1 Computing Area of the Rectangle

```
In [30]: def areaRectangle(length, breadth):  
        '''  
        Objective: To compute the area of rectangle  
        Input Parameters: length, breadth numeric value  
        Return Value: area - numeric value  
        '''  
        area = length * breadth  
        return area
```

```
In [33]: areaRectangle(7,5)
```

```
Out[33]: 35
```

```
In [34]: help(areaRectangle)
```

```
Help on function areaRectangle in module __main__:
```

```
areaRectangle(length, breadth)  
    Objective: To compute the area of rectangle  
    Input Parameters: length, breadth numeric value  
    Return Value: area - numeric value
```

```
In [43]: def areaRectangle(length, breadth=1):  
        '''  
        Objective: To compute the area of rectangle  
        Input Parameters: length, breadth - numeric value  
        Return Value: area - numeric value  
        '''  
        area = length * breadth  
        return area  
  
def main():  
    '''  
    Objective: To compute the area of rectangle based on user input  
    Input Parameter: None  
    Return Value: None  
    '''  
    print('Enter the following values for rectangle:')  
    lengthRect = int(input('Length : integer value: '))  
    breadthRect = int(input('Breadth : integer value: '))  
    areaRect = areaRectangle(lengthRect, breadthRect)  
    print('Area of rectangle is', areaRect)  
  
if __name__ == '__main__':  
    main()
```

Enter the following values for rectangle:

Length : integer value: 7

Breadth : integer value: 5

Area of rectangle is 35

1.11 Control Structures

- Needed for non-sequential and repetitive execution of instructions.

1.12 if Conditional Statement

- Used to execute a certain sequence of statements depending upon fulfilment of a particular condition > The general form of **if-elif-else** statement is as follows:

if < condition1 >: < Sequence S1 of statements to be executed > elif < condition2 >: < Sequence S2 of statements to be executed > elif < condition3 >: < Sequence S3 of statements to be executed > ...

else: < Sequence Sn of statements to be executed >

1.12.1 Problem: Grade assignment on the basis of marks obtained

```
In [44]: def assignGrade(marks):
        '''
        Objective: To assign grade on the basis of marks obtained
        Input Parameter: marks numeric value
        Return Value: grade - string
        '''
        assert marks >= 0 and marks <= 100
        if marks >= 90:
            grade = 'A'
        elif marks >= 70:
            grade = 'B'
        elif marks >= 50:
            grade = 'C'
        elif marks >= 40:
            grade = 'D'
        else:
            grade = 'F'
        return grade

def main():
    '''
    Objective: To assign grade on the basis of input marks
    Input Parameter: None
    Return Value: None
    '''
```

```

marks = float(input('Enter your marks: '))
print('Marks:', marks, '\nGrade:', assignGrade(marks))

if __name__ == '__main__':
    main()

```

```

Enter your marks: 89
Marks: 89.0
Grade: B

```

1.13 for Statement

- It is used when we want to execute a sequence of statements (indented to the right of keyword for) a fixed number of times. > Syntax of **for** statement is as follows:
for variable in sequence:

```

In [38]: for letter in "hello":
         print(letter)

```

```

h
e
l
l
o

```

1.13.1 Generating sequence of numbers using range function

Syntax:

```
range(start, end, increment)
```

The function call **range(1,n + 1)** produces a sequence of numbers from 1 to n

```

In [ ]: start = 1
        limit = 11
        for num in range(start, limit):
            print(num)

```

```

In [ ]: start = 1
        limit = 11
        step = 2
        for num in range(start, limit, step):
            print(num)

```

```

In [ ]: start = 30
        limit = -4
        step = -3
        for num in range(start, limit, step):
            print(num)

```

```
In [ ]: limit = 5
        for num in range(limit):
            print(num)
```

1.13.2 Problem: Printing a Triangle

```
In [1]: def rightTriangle(rows):
        '''
        Objective: To print a triangle comprising of asterisks
        Input Parameter: rows - numeric
        Return Value: None
        '''
        for i in range(1, rows + 1):
            print('*' * i)

def main():
    '''
    Objective: To compute factorial of a number provided as an input
    Input Parameter: None
    Return Value: None
    '''
    rows = int(input('Enter number of rows: '))
    rightTriangle(rows)

if __name__ == '__main__':
    main()
```

Enter number of rows: 6

```
*
**
***
****
*****
*****
```

1.13.3 Problem: Factorial of a number

```
In [41]: def factorial(num):
        '''
        Objective: To compute factorial of a number
        Input Parameter: num - numeric
        Return Value: num! - numeric
        '''
        if num <= 0:
            return 'Factorial Not defined'
        fact = 1
        for i in range(1, num+1):
```

```

        fact = fact * i
    return fact

def main():
    '''
    Objective: To compute factorial of a number provided as an input
    Input Parameter: None
    Return Value: None
    '''
    num = int(input('Enter the number: '))
    fact = factorial(num)
    print("Result:", fact)

if __name__ == '__main__':
    main()

```

Enter the number: 5
Result: 120

1.14 while Statement

- It is used for executing a sequence of statements again and again on the basis of some test condition.
- If the test condition holds True, the body of the loop is executed, otherwise the control moves to the statement immediately following the while loop. > Syntax of **while** statement is as follows:

while :

```

In [ ]: count, n = 1, 5
        while count < n+1:
            print(count)
            count += 1

```

1.14.1 Sum of digits of a number

```

In [45]: def sumOfDigits(num):
    '''
    Objective: To compute sum of digits of a number
    Input Parameter: num - numeric
    Return Value: numeric
    '''
    '''
    Approach:
        Ignore the sign of number. Initialize sum to zero.
        Extract digits one by one beginning unit's place and keeps on
        adding it to sum.
    '''

```

```

num = abs(num)
total = 0
while num >= 1:
    total += (num % 10)
    num = num // 10
return total

def main():
    '''
    Objective: To compute sum of digits of a number provided as an input
    Input Parameter: None
    Return Value: None
    '''
    num = int(input('Enter the number: '))
    total = sumOfDigits(num)
    print("Result:", total)

if __name__ == '__main__':
    main()

```

Enter the number: 123

Result: 6

Tutorial_Session2

March 17, 2018

1 String and List

1.1 Strings

- A string is a sequence of characters.
- A string may be specified by placing the member characters of the sequence within quotes (single, double or triple).
- Triple quotes are typically used for strings that span multiple lines.

```
In [1]: message = 'Hello Gita'
```

1.1.1 Computing Length using len function

```
In [2]: print(len(message))
```

10

1.1.2 Indexing

- Individual characters within a string are accessed using a technique known as indexing.

	message									
Non-negative indices	0	1	2	3	4	5	6	7	8	9
	H	e	l	l	o		G	i	t	a
Negative indices	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

```
In [3]: index = len(message) - 1
        print(message[0], message[6], message[index], message[-1])
```

H G a a

```
In [4]: print(message[15])
```

```
IndexError                                Traceback (most recent call last)

<ipython-input-4-a801df50d8d1> in <module>()
----> 1 print(message[15])

IndexError: string index out of range
```

1.1.3 Slicing

- In order to extract the substring comprising the character sequence having indices from start to end-1, we specify the range in the form start:end.
- Python also allows us to extract a subsequence of the form *start:end:inc*.

```
In [89]: message = 'Hello Sita'
        print(message[0:5], message[-10:-5])
```

Hello Hello

```
In [90]: print(message[0:len(message):2])
        print(message[:])
```

HloSt
Hello Sita

1.1.4 Membership Operator in

- Python also allows us to check for membership of the individual characters or substrings in strings using in operator.

```
In [91]: 'h' in 'hello'
```

Out[91]: True

```
In [92]: 'ell' in 'hello'
```

Out[92]: True

```
In [93]: 'h' in 'Hello'
```

Out[93]: False

1.2 Built-in Functions on Strings

1.2.1 Function: count

- For counting number of occurrences of a substring.

```
In [94]: 'Encyclopedia'.count('c')
```

```
Out[94]: 2
```

```
In [95]: vowels = 'AEIOUaeiou'
vowelCount = 0
for ch in vowels:
    vowelCount += 'Encyclopedia'.count(ch)
print(vowelCount)
```

```
5
```

1.2.2 Functions find and rfind

- Function **find**: Returns the index of the first occurrence of a string.
- Function **rfind**: Returns the index of the last occurrence of a string.

```
In [96]: colors = 'green, red, blue, red, red, green'
print("colors.find('red'): ", colors.find('red'))
print("colors.rfind('red'): ", colors.rfind('red'))
print("colors.find('orange'): ", colors.find('orange'))
```

```
colors.find('red'): 7
colors.rfind('red'): 23
colors.find('orange'): -1
```

1.2.3 Functions capitalize, title, lower, upper, and swapcase

- Function **capitalize**: converting the first letter of a string to uppercase character and converting the remaining letters in the string to lowercase.
- Function **title**: Capitalize the first letter of each word in a string and change the remaining letters to lowercase.
- Function **lower**: Convert all letters in a string to lowercase.
- Function **upper**: Convert all letters in a string to uppercase.

```
In [97]: 'python IS a Language'.capitalize()
```

```
Out[97]: 'Python is a language'
```

```
In [98]: 'python IS a PROGRAMMING Language'.title()
```

```
Out[98]: 'Python Is A Programming Language'
```

```
In [99]: emailId1 = 'geek@gmail.com'
emailId2 = 'Geek@gmail.com'
emailId1.lower() == emailId2.lower()
```

```
Out[99]: True
```

1.2.4 Function swapcase

```
In [4]: 'AnilKumar'.swapcase()
```

```
Out[4]: 'aNILkUMAR'
```

1.2.5 Functions islower, isupper, isalpha, isdigit, and isalnum

```
In [101]: 'python'.islower()
```

```
Out[101]: True
```

```
In [102]: 'Python'.isupper()
```

```
Out[102]: False
```

```
In [103]: '9953799924'.isdigit()
```

```
Out[103]: True
```

```
In [104]: 'Nikhil Kumar'.isalpha()
```

```
Out[104]: False
```

```
In [105]: password = 'Kailash107Ganga'  
password.isalnum()
```

```
Out[105]: True
```

1.2.6 Function replace

- It allows to replace part of a string by another string.
- It takes two arguments as inputs. The first argument is used to specify the substring that is to be replaced. The second argument is used to specify the string that replaces the first string.

```
In [106]: message = 'Amey my friend, Amey my guide'
```

```
In [107]: message.replace('Amey', 'Vihan')
```

```
Out[107]: 'Vihan my friend, Vihan my guide'
```

1.2.7 Functions strip, lstrip, and rstrip

- The functions **lstrip** and **rstrip** remove whitespaces from the beginning and end, respectively.
- The function **strip** removes whitespaces from the beginning as well as the end of a string.

```
In [108]: '    Hello How are you!    '.lstrip()
```

```
Out[108]: 'Hello How are you!    '
```

```
In [109]: '    Hello How are you!    '.rstrip()
```

```
Out[109]: '    Hello How are you!'
```

```
In [110]: '    Hello How are you!    '.strip()
```

```
Out[110]: 'Hello How are you!'
```

1.2.8 Functions split and partition

- The function **split** enables us to split a string into a list of strings based on a delimiter.
- The function **partition** divides a string S into two parts based on a delimiter and returns a tuple comprising string before the delimiter, the delimiter itself, and the string after the delimiter

```
In [111]: colors = 'Red, Green, Blue, Orange, Yellow, Cyan'
          colors.split(',')
```

```
Out[111]: ['Red', ' Green', ' Blue', ' Orange', ' Yellow', ' Cyan']
```

```
In [112]: 'Hello. How are you?'.partition('.')
```

```
Out[112]: ('Hello', '.', ' How are you?')
```

1.2.9 Function join

- The function **join** returns a string comprising elements of a sequence separated by the specified delimiter.

```
In [123]: '>'.join(['I', 'am', 'ok'])
```

```
Out[123]: 'I > am > ok'
```

```
In [124]: ' '.join(['I', 'am', 'ok'])
```

```
Out[124]: 'I am ok'
```

1.3 Problem: Reversing a string

```
In [1]: def reverse(str1):
        """
        Objective: To reverse a string
        Input Parameter: str1 - string
        Return Value: reverse of str1 - string
        """
        reverseStr = ''
        for i in range(len(str1)):
            reverseStr = str1[i] + reverseStr
        return reverseStr

def main():
    """
    Objective: To reverse the string provided as input
    Input Parameter: None
    Return Value: None
    """
    myString=input('Enter a string to be reversed:')
    reverseStr=reverse(myString)
```

```

    print('The reverse is:' + reverseStr)
if __name__ == '__main__':
    main()

```

Enter a string to be reversed:PYTHON
The reverse is:NOHTYP

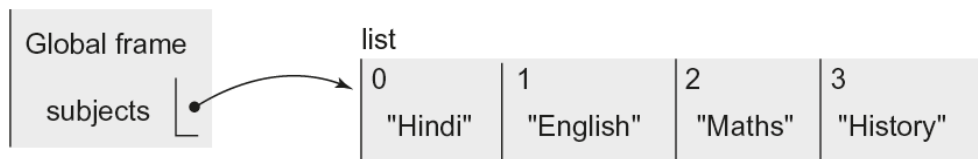
In [2]: reverse('Python')

Out[2]: 'nohtyP'

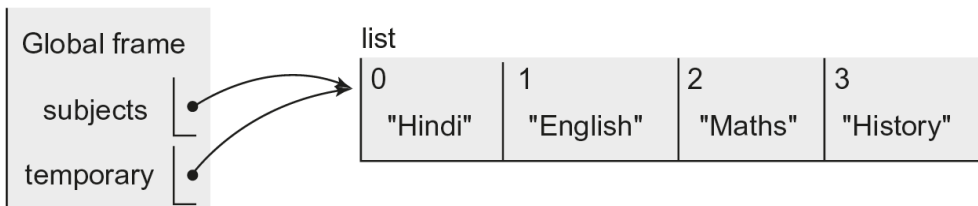
1.4 Lists

- A list is an ordered sequence of values.
- Values stored in a list can be of any type such as string, integer, float, or list.
- Note!! Elements of a list are enclosed in square brackets, separated by commas.
- Unlike strings, lists are mutable, and therefore, one may modify individual elements of a list.

In [127]: subjects=['Hindi', 'English', 'Maths', 'History']



In [128]: temporary = subjects



In [129]: temporary[0] = 'Sanskrit'

```

print(temporary)
print(subjects)

```

['Sanskrit', 'English', 'Maths', 'History']

['Sanskrit', 'English', 'Maths', 'History']

In [130]: subjectCodes = [['Sanskrit', 43], ['English', 85], ['Maths', 65], ['History', 36]]
subjectCodes[1]

Out[130]: ['English', 85]

In [131]: print(subjectCodes[1][0], subjectCodes[1][1])

English 85

1.4.1 Heterogeneous List

```
In [132]: details = ['Megha Verma', 'C-55, Raj Nagar, Pitam Pura, Delhi - 110034', 9876543210]
```

1.5 List Operations

```
In [156]: list1 = ['Red', 'Green']  
         list2 = [10, 20, 30]
```

1.5.1 Multiple Operator *

```
In [157]: list2 * 2
```

```
Out[157]: [10, 20, 30, 10, 20, 30]
```

1.5.2 Concatenation Operator +

```
In [158]: list1 = list1 + ['Blue']  
         list1
```

```
Out[158]: ['Red', 'Green', 'Blue']
```

1.5.3 Length Operator len

```
In [159]: len(list1)
```

```
Out[159]: 3
```

1.5.4 Indexing & Slicing

```
In [160]: list2[-1]
```

```
Out[160]: 30
```

```
In [161]: list2[0:2]
```

```
Out[161]: [10, 20]
```

```
In [162]: list2[0:3:2]
```

```
Out[162]: [10, 30]
```

1.5.5 Function min & max

```
In [163]: min(list2)
```

```
Out[163]: 10
```

```
In [164]: max(list1)
```

```
Out[164]: 'Red'
```

1.5.6 Function sum

```
In [165]: sum(list2)
```

```
Out[165]: 60
```

1.5.7 Membership Operator: in

```
In [166]: 40 in list2
```

```
Out[166]: False
```

```
In [167]: students = ['Ram', 'Shyam', 'Gita', 'Sita']
          for name in students:
              print(name)
```

```
Ram
Shyam
Gita
Sita
```

1.5.8 Function list

- The function list takes a sequence as an argument and returns a list.

```
In [168]: vowels = 'aeiou'
          list(vowels)
```

```
Out[168]: ['a', 'e', 'i', 'o', 'u']
```

1.6 Built-in Functions on Lists

1.6.1 Function append

- The function append insert the object passed to it at the end of the list.

```
In [170]: a = [10, 20, 30, 40]
          a.append(35)
          print(a)
```

```
[10, 20, 30, 40, 35]
```

1.6.2 Function extend

- The function extend accepts a sequence as an argument and puts the elements of the sequence at the end of the list.

```
In [171]: a = [10, 20, 30]
          a.extend([35,40])
          print(a)
```

```
[10, 20, 30, 35, 40]
```

1.6.3 Function:count

- The function count returns the count of the number of times the object passed as an argument appears in the list.

```
In [172]: a = [10, 20, 30, 10, 50, 20, 60, 20, 30, 55]
          print(a.count(20))
```

3

1.6.4 Function pop

- The function pop returns the element from the list whose index is passed as an argument, while removing it from the list.

```
In [173]: a = [10, 20, 30, 10, 50, 20, 60, 20, 30, 55]
          a.pop(3)
          print(a)
```

[10, 20, 30, 50, 20, 60, 20, 30, 55]

1.6.5 Function remove

- The function remove takes the value to be removed from the list as an argument, and removes the first occurrence of that value from the list.

```
In [174]: a.remove(20)
          print(a)
```

[10, 30, 50, 20, 60, 20, 30, 55]

1.6.6 del Operator

- The del operator is used to remove a subsequence of elements (start:end:increment) from a list.

```
In [175]: a = [10, 20, 30, 20, 60, 20, 30, 55]
          del a[2:6:3]
          print(a)
```

[10, 20, 20, 60, 30, 55]

1.6.7 Function insert

- The insert function can be used to insert an object at a specified index. This function takes two arguments: the index where an object is to be inserted and the object itself.

```
In [176]: names = ['Ram', 'Sita', 'Gita', 'Sita']
          names.insert(2, 'Shyam')
          print(names)
```

```
['Ram', 'Sita', 'Shyam', 'Gita', 'Sita']
```

1.6.8 Function reverse

- The function reverse reverses the order of the elements in a list.

```
In [178]: names = ['Ram', 'Sita', 'Sita', 'Anya']
          names.reverse()
          print(names)
```

```
['Anya', 'Sita', 'Sita', 'Ram']
```

1.6.9 Function sort

- The function sort can be used to arrange the elements in a list in ascending order.

```
In [179]: names = ['Ram', 'Sita', 'Sita', 'Anya']
          names.sort()
          print(names)
```

```
['Anya', 'Ram', 'Sita', 'Sita']
```

```
In [180]: names = ['Ram', 'Sita', 'Sita', 'Anya']
          names.sort(reverse = True)
          print(names)
```

```
['Sita', 'Sita', 'Ram', 'Anya']
```

1.7 Problem: List of n terms of fibonacci series

```
In [3]: def fib(n):
        '''
        Objective: To return list of n terms of fibonacci series.
        Input Parameter: n - numeric
        Return Value: numeric
        '''
        '''
```


Approach:

*Create a list with 0 and 1 as first two numbers of fibonacci series.
For each subsequent number, append sum of previous two numbers to
the list.*

```
'''  
if n <=0:  
    return None  
elif n ==1:  
    return [0]  
elif n == 2:  
    return [0, 1]  
else:  
    resList = []  
    a, b = 0, 1  
    resList.append(a)  
    resList.append(b)  
    count = 3  
    while count <= n:  
        c = a + b  
        resList.append(c)  
        a = b  
        b = c  
        count += 1  
    return resList  
  
def main():  
    '''  
    Objective: To print n terms of fibonacci series based on user input  
    Input Parameter: None  
    Return Value: None  
    '''  
    num = int(input('Enter no. of terms:'))  
    result = fib(num)  
    print(result)  
  
if __name__ == '__main__':  
    main()
```

Enter no. of terms:6
[0, 1, 1, 2, 3, 5]

Tutorial_Session3

March 17, 2018

1 Tuples and Dictionaries

1.1 Tuples

- A tuple is an ordered sequence of objects.
- A tuple may be specified by enclosing in the parentheses, the elements of the tuple (possibly of heterogeneous types), separated by commas.

```
In [6]: myTuple = (4, 6, [2, 8], 'abc', {3, 4})
```

```
In [11]: digits = (0, 1, 2, 3, 4, 5, 6, 7, 8, 9)
```

```
In [12]: subjects = ('Physics', 'Chemistry', 'Computer Science')
```

```
In [13]: months = ((1, 'January'), (2, 'February'), (3, 'March'))
```

- If a tuple comprises a single element, the element should be followed by a comma to distinguish a tuple from a parenthesized expression.
- A tuple having a single element is also known as singleton tuple.
- Tuples being **immutable**, an attempt to modify an element of a tuple yields an error.

```
In [14]: digits[1] = 3
```

```
-----  
TypeError                                 Traceback (most recent call last)  
  
<ipython-input-14-93313e5806a7> in <module>()  
----> 1 digits[1] = 3
```

```
TypeError: 'tuple' object does not support item assignment
```

1.2 Tuple Operations

```
In [15]: weekDays = ('Monday', 'Tuesday')
         marks = (78, 99, 34, 45)
         dateOfBirth = (1, 'October', 1990)
```

1.2.1 Multiplication Operator *

```
In [16]: weekDays * 2
Out[16]: ('Monday', 'Tuesday', 'Monday', 'Tuesday')
```

1.2.2 Concatenation Operator +

```
In [17]: weekDays = weekDays + ('Wednesday',)
         print(weekDays)
('Monday', 'Tuesday', 'Wednesday')
```

1.2.3 Length Operator len

```
In [18]: len(weekDays)
Out[18]: 3
```

1.2.4 Indexing & Slicing

```
In [19]: yearOfBirth = dateOfBirth[-1] #Indexing
         print(yearOfBirth)
1990
```

```
In [20]: weekDays[1:2] #Slicing
Out[20]: ('Tuesday',)
```

1.2.5 Function min & max

```
In [21]: min(marks)
Out[21]: 34
In [22]: max(marks)
Out[22]: 99
```

1.2.6 Function sum

```
In [23]: sum(marks)
Out[23]: 256
```

1.2.7 Membership Operator in

```
In [24]: 'Friday' in weekdays
```

```
Out[24]: False
```

1.2.8 Function tuple

- The function tuple can be used to convert a sequence to a tuple.

```
In [25]: vowels = 'aeiou'  
        tuple(vowels)
```

```
Out[25]: ('a', 'e', 'i', 'o', 'u')
```

1.3 Built-in Functions on Tuples

1.3.1 Function count

- Returns count of occurrences of an element in the tuple.

```
In [26]: age = (20, 18, 17, 19, 18, 18)  
        print(age.count(18))
```

```
3
```

1.3.2 Function index

- Returns index of the first occurrence of an element in the tuple.

```
In [27]: age.index(18)
```

```
Out[27]: 1
```

1.4 Problem: Sort list of tuples

```
In [28]: def sortList(studentList):
```

```
    '''
```

```
    Objective: To sort a given list of tuples in increasing order on the basis  
              of marks.
```

```
    Input Parameter: studentList: a list of tuples such that each tuple  
                          contains student names and their marks
```

```
    Return Value: studentList: sorted list
```

```
    '''
```

```
    '''
```

```
    Approach:
```

```
        Use bubble sort.
```

```
        Starting from the first element (tuple), compare two consecutive elements  
        of the list and swap the two if marks in second element is smaller than the  
        marks in first element. At the end of first iteration, smallest element in
```

```

        the list will come in the beginning. If there are n elements, the above
        procedure will repeat n-1 times
'''

for i in range(0, len(studentList) - 1):
    for j in range(0, len(studentList) - 1 - i):
        if studentList[j+1][1] < studentList[j][1]:
            studentList[j+1], studentList[j] = studentList[j], studentList[j+1]
return studentList

def main():
    '''
    Objective: To call a function sortList to sort a given list of tuples in
    increasing order on the basis of marks provided as input.
    Input Parameter: None
    Return Value: None
    '''
    #studentList = [('Rohit', 50), ('Deepak', 75), ('Sonal', 47)]
    studentList = []
    num = int(input('Enter the number of students:'))
    for i in range(num):
        pair = eval(input('Enter tuple <student name, marks>'))
        studentList.append(pair)
    sortList(studentList)
    print(studentList)

if __name__ == '__main__':
    main()

```

```

Enter the number of students:4
Enter tuple <student name, marks>('Sheetal',99)
Enter tuple <student name, marks>('Ankit',100)
Enter tuple <student name, marks>('Arun',56)
Enter tuple <student name, marks>('Bhawna',89)
[('Arun', 56), ('Bhawna', 89), ('Sheetal', 99), ('Ankit', 100)]

```

1.5 Dictionaries

- A dictionary is an unordered sequence of key-value pairs.
- Key and value in a key-value pair in a dictionary are separated by a colon. Further, the key:value pairs in a dictionary are separated by commas and are enclosed between curly parentheses.
- Indices in a dictionary can be of any immutable type and are called keys.

```

In [29]: month = {}
        month[1] = 'Jan'

```

```
month[2] = 'Feb'  
month[3] = 'Mar'  
month[4] = 'Apr'  
print(month)
```

```
{1: 'Jan', 2: 'Feb', 3: 'Mar', 4: 'Apr'}
```

- The search in a dictionary is based on the key.
- Therefore, in a dictionary, the keys are required to be unique. However, the same value may be associated with multiple keys.

```
In [30]: price = {'tomato':40, 'cucumber':30,  
                 'potato':20, 'cauliflower':70, 'cabbage':50,  
                 'lettuce':40, 'raddish':30, 'carrot':20,  
                 'peas':80}
```

- Values associated with keys can be mutable objects and thus, may be changed at will.

```
In [31]: price['tomato'] = 25
```

- Keys in a dictionary may be of heterogeneous types

```
In [32]: counting = {1:'one', 'one':1, 2:'two', 'two':2}
```

1.6 Dictionary Operations

```
In [33]: digits = {0:'Zero', 1:'One', 2:'Two', 3:'Three', 4:'Four', 5:'Five', 6:'Six', 7:'Seven'}
```

1.6.1 length Operator len

```
In [34]: len(digits)
```

```
Out[34]: 10
```

1.6.2 Indexing

```
In [35]: digits[1]
```

```
Out[35]: 'One'
```

1.6.3 Functions min and max

```
In [36]: min(digits)
```

```
Out[36]: 0
```

```
In [37]: max(digits)
```

```
Out[37]: 9
```

1.6.4 Function sum

```
In [38]: sum(digits)
```

```
Out[38]: 45
```

1.6.5 Membership Operator in

```
In [39]: 5 in digits
```

```
Out[39]: True
```

```
In [40]: 'Five' in digits
```

```
Out[40]: False
```

Note: Membership operation `in`, and functions `min`, `max` and `sum` apply only to the keys in a dictionary.

1.6.6 Deleting a key-value pair from dictionary

```
In [41]: winter = {11:'November ', 12: 'December', 1:'January', 2:'February'}
          del winter[11]
          print(winter)
```

```
{12: 'December', 1: 'January', 2: 'February'}
```

1.7 Built-in Functions on Dictionaries

1.7.1 Deleting all key-value pairs using clear function

```
In [42]: winter.clear()
          print(winter)
```

```
{}
```

1.7.2 Function get

- The function `get` is used to extract the value corresponding to a given key
- The first parameter is used to specify the key and the second parameter is used to specify the value to be returned in case the key is not found in the dictionary. In case, the second parameter is not specified, the system returns `None`

```
In [43]: passwords = {'Ram':'ak@607', 'Shyam':'rou.589'}
```

```
In [44]: passwords.get('Ram',-1)
```

```
Out[44]: 'ak@607'
```

```
In [45]: passwords.get('Raman',-1)
```

```
Out[45]: -1
```

1.7.3 Function update

- The function update is used to insert in a dictionary, all the key–value pairs of another dictionary

```
In [46]: morePasswords = {'Raman': 'vi97@4', 'Kishore': '23@0jsk'}
```

```
In [47]: passwords.update(morePasswords)
         print(passwords)
```

```
{'Ram': 'ak@607', 'Shyam': 'rou.589', 'Raman': 'vi97@4', 'Kishore': '23@0jsk'}
```

1.7.4 Function keys

- Return an object comprising of all keys of the dictionary.

```
In [48]: months = {1: 'Jan', 2: 'Feb', 3: 'Mar', 4: 'Apr'}
         print(months.keys())
```

```
dict_keys([1, 2, 3, 4])
```

1.7.5 Function values

- Return an object comprising of all values of the dictionary.

```
In [49]: print(months.values())
```

```
dict_values(['Jan', 'Feb', 'Mar', 'Apr'])
```

1.7.6 Function items

- Return an object comprising of tuples of key-value pairs present in the dictionary.

```
In [50]: print(months.items())
```

```
dict_items([(1, 'Jan'), (2, 'Feb'), (3, 'Mar'), (4, 'Apr')])
```

1.8 Dictionary of state and its capitals

```
In [51]: def stateCapitalDict():
```

```
    """
```

```
    Purpose: To form a dictionary of state and its capital as specified by user.
```

```
    Input Parameter: None
```

```
    Return Value: stateCapital - Dictionary containing state as keys and capital as values
```

```
    """
```

```
    """
```


Approach:

For each state and capital taken as input from the user

Assign value capital to the key state

'''

```
stateCapital = dict()
state = input('Enter state:')
capital = input('Enter capital:')
while state != '' and capital != '':
    stateCapital[state] = capital
    state = input('Enter state:')
    capital = input('Enter capital:')
return stateCapital
```

```
def main():
```

'''

Purpose: To form a dictionary of state and its capital as specified by user.

Input Parameter: None

Return Value: None

'''

```
dict1 = stateCapitalDict()
```

```
print(dict1)
```

```
if __name__ == '__main__':
```

```
    main()
```

Enter state:Goa

Enter capital:Panaji

Enter state:Haryana

Enter capital:Chandigarh

Enter state:

Enter capital:

```
{'Goa': 'Panaji', 'Haryana': 'Chandigarh'}
```

Tutorial_Session4

March 17, 2018

1 FILE HANDLING AND ERROR HANDLING

1.1 File Handling

- Files provide a means of communication between the program and the outside world.
- A file is a stream of bytes, comprising data of interest.
- **File Operations:** > * Reading from a file > * Writing to a file > * Append to a file > * Rename a file > * Delete a file

1.1.1 Opening a File

- Built-in function used: **open()**
- This function takes the name of the file as the first argument. The second argument indicates the mode for accessing the file.
- Modes for opening a file:
 - read(r): to read the file
 - write(w): to write to the file
 - append(a): to write at the end of the file.

Syntax:

```
f = open(file_name, access_mode)
```

- Opening a non-existent file in w or a mode creates a new file with the given name
- However, opening a non-existent file in r mode leads to an error.

**** Accessing attribute of an instance of class**** * To specify an attribute of a class (or class instance), we write the name of the class (or class instance) followed by a dot, followed by the name of that attribute. The method **lower** defined in class **str** has been invoked for the object **name**.

```
In [8]: f = open('PYTHON', 'w')
```

1.1.2 Writing to a File

- Built-in function used: **write()**
- To use write function, specify name of the file object, followed by the dot operator (.), followed by the name of the function.
- Note that apart from writing the given data into a file, the function write also returns the number of characters written into the file.

```
In [9]: f.write('''Python:
Python is Simple.
Simple syntax.''' )
```

```
Out[9]: 40
```

1.1.3 Reading a File

- Built-in function used: **read()**
- To use read function, specify name of the file object, followed by the dot operator (.), followed by the name of the function
- The read() function retrieves the contents of the entire file.

```
In [11]: f.read() #attempt to read file without read mode on.
```

```
-----
UnsupportedOperation                                Traceback (most recent call last)

<ipython-input-11-99d52ada1abc> in <module>()
----> 1 f.read() #attempt to read file without read mode on.

UnsupportedOperation: not readable
```

```
In [16]: f = open('PYTHON', 'r')
f.read()
```

```
Out[16]: 'Python:\nPython is Simple.\nSimple syntax.'
```

```
In [17]: f.read() # reading a file reached EOF yields empty string
```

```
Out[17]: ''
```

We can read a fixed number of bytes from the file by specifying the number of bytes as the argument to read function.

```
In [18]: f = open('PYTHON', 'r')
f.read(6)
```

```
Out[18]: 'Python'
```

Displaying the multi-line string using the print function

```
In [19]: f = open('PYTHON', 'r')
         print(f.read())
```

Python:

Python is Simple.

Simple syntax.

1.1.4 Function close

- When a file is no longer required for reading or writing, it should be closed by invoking the function close

```
In [20]: f.close()
```

The function close also saves a file, which was opened for writing. Once a file is closed, it cannot be read or written any further unless it is opened again and an attempt to access the file results in an I/O (input/output) error:

```
In [21]: f.write('Python was developed by Guido Van Rossum in 1991.')
```

```
-----
ValueError                                Traceback (most recent call last)
<ipython-input-21-12657766d5ec> in <module>()
----> 1 f.write('Python was developed by Guido Van Rossum in 1991.')
```

ValueError: I/O operation on closed file.

1.1.5 Functions readline and readlines

readline function: reads a stream of bytes beginning the current position until a newline character is encountered

```
In [22]: f = open('PYTHON', 'r')
         line = f.readline()
         print('line1:', line)
         line = f.readline()
         print('line2:', line)
         line = f.readline()
         print('line3:', line)
         line = f.readline()
         print('line4:', line)
         f.close()
```

```
line1: Python:
line2: Python is Simple.
line3: Simple syntax.
line4:
```

readlines function: returns all the remaining lines of the file in the form of a list

```
In [23]: f = open('PYTHON', 'r')
        lines = f.readlines()
        print(lines)
        f.close()
```

```
['Python:\n', 'Python is Simple.\n', 'Simple syntax.']
```

1.1.6 Function writelines

writelines function: takes a list of lines to be written in the file as an argument

```
In [24]: f = open('PYTHON', 'w')
        description = ['Python:\n', 'Python is simple.\n']
        f.writelines(description)
        f.close()

        f = open('PYTHON', 'r')
        print(f.read())
        f.close()
```

```
Python:
Python is simple.
```

1.1.7 Functions seek and tell

- **seek()**: to reach desired position in a file Syntax:
seek(offset) # offset indicates the number of bytes to be moved # Returns the new absolute position
- **tell()**: to find current position of the file object

```
In [25]: f = open('PYTHON', 'r')
        print(f.readline())
        f.seek(0) # Changes the current file position to the beginning of the file
        print('After seeking file pointer in the beginning\n')
        print(f.readline())
```

Python:

After seeking file pointer in the beginning

Python:

```
In [26]: f.seek(0)
         f.read(4)
```

```
Out[26]: 'Pyth'
```

```
In [27]: f.tell()
```

```
Out[27]: 4
```

1.2 Error Handling

- Error occurs when something goes wrong.
- The errors in Python programming may be categorized as:
 - Syntax Errors
 - Exceptions

1.3 Syntax Error

A syntax error occurs when a rule of Python grammar is violated.

```
In [53]: print('Hello)  # missing quote mark at the end of the string
```

```
File "<ipython-input-53-5741a0378b6f>", line 1
print('Hello)  # missing quote mark at the end of the string
^
```

```
SyntaxError: EOL while scanning string literal
```

```
In [54]: for i in range(0, 10)  # missing colon in the for statement
```

```
File "<ipython-input-54-a1c3f00d6a60>", line 1
for i in range(0, 10)  # missing colon in the for statement
^
```

```
SyntaxError: invalid syntax
```

1.4 Exceptions

- Errors that occur at execution time.
- These errors disrupt the flow of the program at a run-time by terminating the execution at the point of occurrence of the error.
- We have noticed that whenever an exception occurs, a Traceback object is displayed which includes error name, its description, and the point of occurrence of the error such as line number.

1.4.1 NameError

This exception occurs whenever a name that appears in a statement is not found globally.

```
In [28]: marks = Input('Enter your marks')
```

```
-----  
NameError                                Traceback (most recent call last)  
  
<ipython-input-28-e2d0c49b2ae3> in <module>()  
----> 1 marks = Input('Enter your marks')  
  
NameError: name 'Input' is not defined
```

```
In [30]: price=10  
        print(Price)
```

```
-----  
NameError                                Traceback (most recent call last)  
  
<ipython-input-30-f01eed036878> in <module>()  
    1 price=10  
----> 2 print(Price)  
  
NameError: name 'Price' is not defined
```

1.4.2 TypeError

This exception occurs when an operation or function is applied to an object of inappropriate type.

```
In [31]: 'sum of 2 and 3 is ' + 5
```

```
-----  
TypeError                                Traceback (most recent call last)  
  
<ipython-input-31-135c7253899e> in <module>()  
----> 1 'sum of 2 and 3 is ' + 5  
  
TypeError: must be str, not int
```

1.4.3 ValueError

This exception occurs whenever an inappropriate argument value, even though of correct type, is used in a function call.

```
In [32]: int('Hello')
```

```
-----  
ValueError                                Traceback (most recent call last)  
  
<ipython-input-32-6765ce49acfe> in <module>()  
----> 1 int('Hello')  
  
ValueError: invalid literal for int() with base 10: 'Hello'
```

1.4.4 ZeroDivisionError

This exception occurs when we try to perform numeric division in which the denominator happens to be zero.

```
In [33]: 78/(2+3-5)
```

```
-----  
ZeroDivisionError                          Traceback (most recent call last)  
  
<ipython-input-33-5c961f5673b5> in <module>()  
----> 1 78/(2+3-5)  
  
ZeroDivisionError: division by zero
```


1.4.5 OSError

This exception occurs whenever there is an error related to input/output.

```
In [34]: # opening a non-existent file for reading or reading a file opened in write mode
         f = open('passwordFile.txt')
```

```
-----
FileNotFoundError                                Traceback (most recent call last)
```

```
<ipython-input-34-880578fe47b9> in <module>()
    1 # opening a non-existent file for reading or reading a file opened in write mode
----> 2 f = open('passwordFile.txt')
```

```
FileNotFoundError: [Errno 2] No such file or directory: 'passwordFile.txt'
```

1.4.6 IndexError

This exception occurs whenever we try to access an index that is out of a valid range.

```
In [35]: colors = ['red', 'green', 'blue']
```

```
In [36]: colors[4]
```

```
-----
IndexError                                        Traceback (most recent call last)
```

```
<ipython-input-36-1f89a8f1c888> in <module>()
----> 1 colors[4]
```

```
IndexError: list index out of range
```

1.5 Problem: Copying contents of a file to another file

```
In [41]: import os
```

```
def fileCopy(file1,file2):
    '''
    Objective: This method copies the contents in a file to another file
    Input Parameter: file1 - input file, file2 - output file
    Return Value: None
```

```

'''
'''
Approach:
Read input from file1, line by line and copy to file2 until
null string is returned on reading
'''

f1 = open(file1, 'r')
f2 = open(file2, 'w')
line = f1.readline()
while line != '':
    f2.write(line) #write the line from f1 with additional newline
    line = f1.readline()
f1.close()
f2.close()

def main():
'''
Objective: To call function fileCopy to copy contents in a file to another file.
Input Parameter: None
Return Value: None
'''

fileName1=input('Enter the source file name: ')
fileName2=input('Enter the destination file name : ')
fileCopy(fileName1, fileName2)

if __name__ == '__main__':
    main()

```

Enter the source file name: studentMarks

Enter the destination file name : test

1.6 Computing moderated marks

- The file studentMarks contains the student data that includes roll number (rollNo), name (name), and marks (marks) for each student.
- The data about each student is stored in a separate line. Sample data in the file is shown below:

```

4001,Nitin Negi,75
4002,Kishalaya Sen,98
4003,Kunal Dua,80
4004,Prashant Sharma,60
4005,Saurav Sharma,88

```

- We define addPerCent as the percentage of maxMarks that should be added to the marks obtained to get the moderated marks, subject to the upper limit of maxMarks.

- The output file moderatedMarks containing moderated marks of the students
 1. Open file studentMarks in read mode.
 2. Open file moderatedMarks in write mode.
 3. Read one line of input (line1) from studentMarks.
 4. while (line1 != ""):

> Compute moderated marks and write one line of output in the file moderatedMarks. > Read one line of input (line1) from studentMarks.

1.7 Problem: Compute moderated marks based on user input

```
In [1]: import sys
def computeModeratedMarks(file1, file2, addPercent):
    '''
    Objective: To compute moderated marks of students
    Input Parameters: file1, file2: file names - string values
                    addPercent numeric value
    Return Value: None
    Side effect: A new file file2 of moderated marks is produced
    '''
    try:
        fIn = open(file1, 'r')
        fOut = open(file2, 'w')
    except IOError:
        print('Problem in opening the file'); sys.exit()
    line1 = fIn.readline()
    while(line1 != ''):
        sList = line1.split(',')
        try:
            rollNo = int(sList[0])
            name = sList[1]
            marks = int(sList[2])
        except IndexError:
            print('Undefined Index'); sys.exit()
        except (ValueError):
            print('Unsuccessful conversion to int'); sys.exit()
        maxMarks= 100
        moderatedMarks = marks+((addPercent*maxMarks) /100)
        if moderatedMarks > 100:
            moderatedMarks = 100
        fOut.write(str(rollNo) + ',' + name + ',' + \
str(moderatedMarks) + '\n')
        line1 = fIn.readline()
    fIn.close()
    fOut.close()
def main():
    '''
```

Objective: To compute moderated marks based on user input

Input Parameter: None

Return Value: None

'''

```
import sys
sys.path.append('F:\PythonCode\Ch09')
# To compute moderated marks of students
file1 = input('Enter name of file containing marks:')
file2 = input('Enter output file for moderated marks:')
addPercent = int(input('Enter moderation percentage:'))
computeModeratedMarks(file1, file2, addPercent)
if __name__=='__main__':
    main()
```

Enter name of file containing marks:studentMarks

Enter output file for moderated marks:moderatedMarks

Enter moderation percentage:10

Tutorial_Session5

March 17, 2018

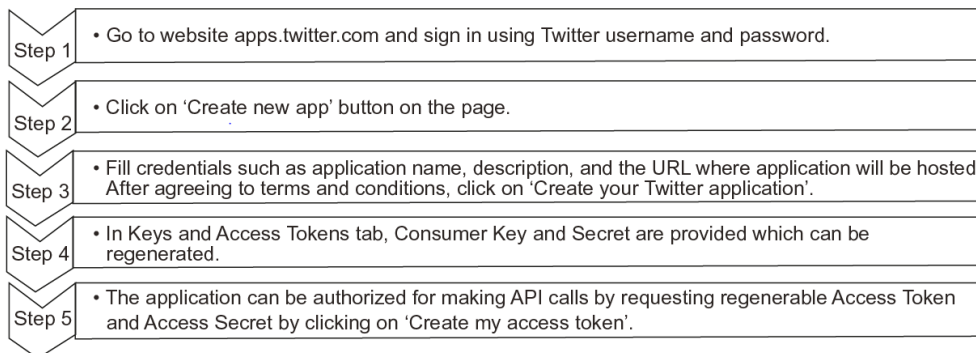
1 Twitter

- Twitter can also be used to retrieve information about the tweets, connections, or followers of a user, or topics trending on Twitter.
- Information is shared on Twitter in the form of tweets. A tweet may contain photos, videos, links, and up to 140 characters of text.
- Twitter provides several APIs (Application Programming Interfaces) to access Twitter data such as user's profile information or tweets
- An API request on Twitter is first authenticated using Open Authentication (OAuth). OAuth allows the users to connect to Twitter and send authorized Twitter API request.
- For performing analysis on Twitter data, we need the package tweepy.

Commands for installing library tweepy

```
> pip install tweepy
```

Steps for Open Authentication



1.1 Collecting User's Information

```
In [1]: import tweepy
```

```
def OAuthVerifier():  
    '''
```

```
    Objective: To authorize the application to access Twitter
```

```

    Input Parameter: None
    Return Value: API object
    '''
    consumerKey = 'iyM0XRGOS0gyPOjmlPQgB4XrC'
    consumerSecret = 'I6gBj8RpcXJvN6xaKUUGeTkPEDpHziRXBmT9d9yG8k5Ik0H0bF'
    authorization = tweepy.OAuthHandler(consumerKey, consumerSecret)
    accessToken = '727494459118653446-XWf9MmBJmCUOM7Ic9xvoHlZCBQAWWA1'
    accessSecret = 'j14UJPXYSC8ygV8EsyNz6fMOW2NEs9NFvJc2InyfXNvve'
    authorization.set_access_token(accessToken, accessSecret)
    api = tweepy.API(authorization)
    return api

def getUserStatistics(user):
    '''
    Objective: To get user statistics using various
        variables of the api
    Input Parameter: user - string
    Return Value: None
    '''
    print('\nName: ', user.name)
    print('Screen Name: ', user.screen_name)
    print('ID: ', user.id)
    print('Account creation date and time: ', user.created_at)
    print('Location: ', user.location)
    print('Description: ', user.description)
    print('No. of followers: ', user.followers_count)
    print('No. of friends: ', user.friends_count)
    print('No. of favourite tweets: ', user.favourites_count)
    print('No. of posted tweets: ', user.statuses_count)
    print('Associated URL: ', user.url)

def main():
    '''
    Objective: To collect user information
    Input Parameter: None
    Return Value: None
    '''
    # To print user's information
    api = OAuthVerifier()
    # Authenticated User
    user = api.me()
    getUserStatistics(user)

if __name__ == '__main__':
    main()

```

Name: Suzzane Mathew

Screen Name: SuzzaneMathew
ID: 727494459118653446
Account creation date and time: 2016-05-03 13:46:10
Location: India
Description: A Python Programmer
No. of followers: 4
No. of friends: 34
No. of favourite tweets: 0
No. of posted tweets: 3
Associated URL: None

1.2 Collecting Tweets Having Specific Words

- **StreamListener class:** used for collecting streaming tweets.
- Class MyStreamListener inherits the class StreamListener of the tweepy module.
- In the class MyStreamListener, we define two methods: on_status and on_error.
 - * The method on_status tells what to do when a status (input parameter) known as tweet update is received.
 - * The method on_error handles the error and gets automatically invoked on occurrence of an error.

```
In [ ]: import tweepy
```

```
class MyStreamListener(tweepy.StreamListener):  
    # Class inheriting StreamListener of tweepy module  
  
    def on_status(self, status):  
        '''  
        Objective: To print text stream of tweets  
        Input Parameters:  
            self (implicit parameter) - object of type  
            MyStreamListener  
            status - string value representing tweet  
        Return Value: None  
        '''  
        print(status.text)  
  
    def on_error(self, status):  
        '''  
        Objective: To disconnect the stream by returning False  
        if error 420 occurs  
        Input Parameters:  
            self (implicit parameter) - object of type
```

```

        MyStreamListener
        status - int value representing error code
        Return Value: result - int
        '''
        if status==420:
            return False

def main():
    '''
    Objective: To print streaming data containing given keywords
    Input Parameter: None
    Return Value: None
    '''
    api = OAuthVerifier()
    # Creates a stream listener object listenerOb
    listenerOb = MyStreamListener()
    # Create a Stream object
    myStream = tweepy.Stream(api.auth, listenerOb)
    # Starts streaming by specifying search keywords
    searchList = eval(input('Enter search keywords list: '))
    myStream.filter(track = searchList)

if __name__ == '__main__':
    main()

```

Enter search keywords list: ['Python','Programming']

RT: Forest Edge ES #ForestEdgeES #Elementary #School for #Robotics #Programming at Royal Cyber

RT: Sunrise Valley ES #SunriseValleyES #Elementary #School for #Robotics #Programming at Royal

RT @LoharPrasanna: Which Programming language should you learn ? <https://t.co/WcwhuGg4Q8>

2 - ++

#Programming #cplusplus

Diet-Microbiota Interactions Mediate Global Epigenetic Programming in Multiple Host Tissues - S

RT: Daniels Run ES #DanielsRunES #Elementary #School for 3D Game Programming (1-6th Grade) @ S

RT: Clearview ES #ClearviewES #Elementary #School for 3D Game Programming (1-6th Grade) @ STEM

@python NowTime: 2018/03/17 03:09:23.3863

TweetCount: 319

RT: Cub Run ES #CubRunES #Elementary #School for #Robotics #Programming at Royal Cyber Club h

RT @sensitiveemmett: i know people don't like daylight savings time because it screws up their

The Top 9 Technology of 2016 #javascript #Python <https://t.co/dPgXc3pcHe>

RT @DIBIADream: DREAM is proud to present our 2017 Impact & Initiatives Report. Continuing

Zigbee Showcased at CES2017 Path to Unified.. #programming # <https://t.co/iGxjc8RHzh>

RT @allen_data: Python GUI Programming using Tkinter and Python 3

<https://t.co/UZktnwixdN>

#hadoop #spark <https://t.co/WYZ4mXu0c5>

RT @TheBrando2: Monty Python and the Holy Grail (1975) <https://t.co/purMRtV0vJ>

Global IIoT Technologies, Solutions... #programming # <https://t.co/RBuRZjmjrz>
Connectivity Foundation and AllSeen Alliance Team up... #javascript #Python <https://t.co/sEn4U>
Immediate Availability of ConnectCore for i.MX6UL Starter Kit.. #javascript #Python <https://t.co/0hVNLd96I>
RT @enthought: You used to write #python like C code... @LEGOWorldsGame <https://t.co/0hVNLd96I>
John Cleese taking a break on the set of Monty Python and the Holy Grail (1975) <https://t.co/YI>
VMs look to edge out gateways in push.. #javascript #Python <https://t.co/oWB0QapuA>
RT: Fairfax Community Church for #Programming cool games #STEMCamps #Kids #Education <https://t.co/0hVNLd96I>
RT: Fairfax Presbyterian Church for #STEM #Classes #Designing #Legos #Programming #Modeling #K
CVproof will connect with HR groups specifically and additionally through associations with re
RT: Centreville Presbyterian Church for #STEM #Classes #Designing #Legos #Programming #Modeling
RT: Korean Central Presbyterian for #Robotics #Programming #Modeling #STEMCamps #Kids #Educati
Public libraries invited to apply for The Great American Read PBS programming grants
<https://t.co/oSzqpIxd0r>
RT @elpais_cultura: Dice el ex Monty Python que sus integrantes son como la muchedumbre que as
RT: Centreville Farms Community Association for #Robotics #Programming #Modeling #STEMCamps #K
Programming Alert: Boxing promoter #DonKing joins @cvpayne to discuss he state of boxing as a
RT: Pat White Center at Ben Lomond for #STEM #Classes #Designing #Legos #Programming #Modeling
RT: Church of the Good Shepherd for #Programming cool games #STEMCamps #Kids #Education <https://t.co/0hVNLd96I>
RT @Robzmob: #FridayMotivation ;) They have #Programming . . , but we have #Brains !! #TheStor
RT: Stenwood ES #StenwoodES #Elementary #School for 3D Game Programming (1-6th Grade) @ STEM S
RT @FoxBusiness: Programming Alert: Boxing promoter #DonKing joins @cvpayne to discuss he stat
Which are the most popular programming languages at hackathons? #hackathon #javascript #reactjs
<https://t.co/Z8R1xAKGAl>
How to run #Capybara feature specs with #Selenium and headless #Chrome #ruby #rails #rubyonrai
Do you have Python 2 code that urgently needs to get migrated to Python 3? Just @anthonyjpshaw
RT @JRLibrarian: As requested - here are four weeks of programming ideas and activities reflect
RT @Hakin9: A Practical Introduction to Blockchain with Python <https://t.co/fwmWjrPH3a> #infosec
RT @feminnazty: Yo shut up I remember losing a whole day of programming cause Nickelodeon want
Ya kids will live while 17
STMicroelectronics Innovative.. #programming # <https://t.co/lV66oc9FyD>
New World of Intelligent Devices.. #programming # <https://t.co/c0xE9qxHqi>
RT @CodeWisdom: "Programming is the art of algorithm design and the craft of debugging errant
RT: Center Ridge Region Home Owner for #Robotics #Programming Educational Classes For Kids <https://t.co/0hVNLd96I>
RT @DuncanGalbraith1: Monty Python - Life of Brian - PFJ Union meeting <https://t.co/jVlH3BdUSW>
Commercial Craft Brewing Appliances for... #programming # <https://t.co/9p9GGYiFzS>
RT: Chantilly Highlands Community for #STEM #Classes #Designing #Legos #Programming #Modeling
RT @WWEGraves: Im terribly sorry that your parents didnt love you enough. Here is some of the
RT @abubakar47i: It mobilizes the smartest minds from >100 countries to apply their business
RT @KirkDBorne: Programming Languages for #DataScience and #MachineLearning (with samples of s
RT: London Towne ES #LondonTowneFCPS #Elementary #School for #Robotics #Programming at Royal C
RT @jeremynewberger: .@SeanHannity and @IngrahamAngle scolding @ShepNewsTeam on how newsy their
@python NowTime: 2018/03/17 03:10:33.7043
TweetCount: 321
RT: Stacy C. Sherwood Community Center for #Robotics #Programming Educational Classes For Kids
Practical Python Data Science Techniques

<https://t.co/wRehxtDtxn>

#bigdata <https://t.co/eC9H5UTA65>

RT @lucasoft_co_uk: RT @Hakin9: A Practical Introduction to Blockchain with Python <https://t.co/...>

RT: Brookfield ES #BrookfieldES #Elementary for #Programming #MinecraftModding at Royal Cyber Club

RT: Herndon ES #Herndon_ES #Elementary #School for 3D Game Programming (1-6th Grade) @ STEM Summit

RT: Herndon Community Center for #Robotics #Programming #Modeling #STEMCamps #Kids #Education

RT: Grace Covenant Church for #Robotics #Programming #Modeling #STEMCamps #Kids #Education <https://t.co/...>

RT: Centreville Community Church for #Robotics #Programming Educational Classes For Kids <https://t.co/...>

Yay for cool graphs and charts in your reports! <https://t.co/8Mgyx6yymE>

RT: Grace Covenant Church for #Programming cool games #STEMCamps #Kids #Education <https://t.co/...>

@IngrahamAngle No he is right. Your programming is illegit propaganda

RT: Greenbriar Community Center for #Robotics #Programming Educational Classes For Kids <https://t.co/...>

RT @FoxBusiness: Programming Alert: Peter Thiel sits down with @MariaBartirolo for an exclusive interview

RT @FoxBusiness: Programming Alert: Boxing promoter #DonKing joins @cvpayne to discuss he state of the industry

#OpenGL #Programming #Math #Matrix #CPP #Developers #GLSL Reminder: your regular modelview (MV) is not a good choice

RT: Lord of Life Lutheran Church for #Robotics #Programming Educational Classes For Kids <https://t.co/...>

RT: Centreville Presbyterian Church for #STEM #Classes #Designing #Legos #Programming #Modeling

RT @ReaktorNow: Together with @helsinkiuni we are developing a free online course called the ECE 480 course

RT @SecurityTube: Python for Pentesters: Directory Navigation <https://t.co/8yaK0A4T09> <https://t.co/...>

RT: Daniels Run ES #DanielsRunES #Elementary #School for 3D Game Programming (1-6th Grade) @ STEM Summit

RT @Aly_Raisman: Please join the effort to address sexual abuse in sport. I have partnered with @SportIntegrity

QISKit: quantum computing with python <https://t.co/utOD9Sbrv6> via @IBMCode

RT: Center Ridge Region Home Owner for #Robotics #Programming #Modeling #STEMCamps #Kids #Education

RT: Aldrin ES #AldrinEagles #Elementary #School for 3D Game Programming (1-6th Grade) @ STEM Summit

RT @Mason9780: New technology is now making it possible for viewers to record and store high definition video

RT @christi3k: I'm looking for my next gig as a software engineer or developer advocate in Portland

RT: Centreville Baptist Church for #Robotics #Programming Educational Classes For Kids <https://t.co/...>

RT @FoxBusiness: Programming Alert: Boxing promoter #DonKing joins @cvpayne to discuss he state of the industry

Comienza #BetaBeersODB con @JAR_omero hablándonos de Django #python <https://t.co/FfQgR8R7cA>

Over 1600 students in 22 programs... 75 in #engineering... plus 100% of last year's welding graduates

I'm excited to attend "Using Scratch Programming to Teach World Language" at CAFE 2018. Come with me

RT: Sully Station Community Center for #Robotics #Programming Educational Classes For Kids <https://t.co/...>

RT: Powell ES #ColinPowelLES #Elementary #School for #Robotics #Programming at Royal Cyber Club

RT @Hakin9: A Practical Introduction to Blockchain with Python <https://t.co/m8vK9WUzHU> #infosec

RT: Centreville Community Church for #STEM #Classes #Designing #Legos #Programming #Modeling #Education

RT @svpersof: Hello everyone! I got accepted into my study abroad program to learn about international business

RT @FoxBusiness: Programming Alert: Boxing promoter #DonKing joins @cvpayne to discuss he state of the industry

RT @KitPloit: Powershell-RAT - Python Based Backdoor That Uses Gmail To Exfiltrate Data Through

@mia_0327 <https://t.co/oopF1g9ThH>

RT: Aldrin ES #AldrinEagles #Elementary for #Programming #MinecraftModding at Royal Cyber Club

RT @chris__martin: The "domain object" pattern was one of the most destructive forces at my firm

RT: Floris United Methodist Church for #STEM #Classes #Designing #Legos #Programming #Modeling

RT @mocitieschool: Did you see @TheSpec article about our Intro to Construction for Women course?

RT: Clearview ES #ClearviewES #Elementary for #Programming #MinecraftModding at Royal Cyber Club

RT: Daniels Run ES #DanielsRunES #Elementary #School for 3D Game Programming (1-6th Grade) @ STEM Summit

RT @WWEGraves: Im terribly sorry that your parents didnt love you enough. Here is some of the love I have

RT @BigDataFr_: Offre de Stage HPC Ingénieur/Bac+5 Maths-Info

Cuda, Python, NumPy, Scikit-Learn, Keras, Caffe, <https://t.co/z4ex4T1KRA>
<https://t.co/meDjQfnVam> [Programming & Design] Open Question : SQL database in trouble?
fun time remote pair programming to practice C++ TDD
with a @TKPJava graduate <https://t.co/0uzn8r2a0S>
@python NowTime: 2018/03/17 03:11:44.773
TweetCount: 323
RT: Sully Station Community Center for #Robotics #Programming Educational Classes For Kids <https://t.co/0uzn8r2a0S>
This is going to strangle entrepreneurs and small sellers. A \$12 Etsy sale will now not only ha
The new Conditional Types capabilities in @typescriptlang 2.8 move the language even more firm
RT: Virginia Run ES #VirginiaRunES #Elementary for #Programming #MinecraftModding at Royal Cyber
RT @FoxBusiness: Programming Alert: Boxing promoter #DonKing joins @cvpayne to discuss he statu
We're at a standstill at work because my boss's boss never gives us a programming budget and j
RT: Crossfield ES #CrossfieldES #Elementary for #Programming #MinecraftModding at Royal Cyber
RT: Greenbriar Community Center for #Robotics #Programming #Modeling #STEMCamps #Kids #Education
Excellent! Thanks for PRIMM-ing!! @KingsECS <https://t.co/2QjyawHVU4>
Canterbury Woods ES #Canterbury_Wood #Elementary #School for 3D Game Programming (1-6th) @ STE
RT @gethackteam: Which are the most popular programming languages at hackathons? #hackathon #j
<https://t.co/Z8R1x>
RT: Summer Camp registration is open! STEM, Minecraft, Robotics, Game Design, Game Programming
@JDM1114 & @GregHughesNBCSG You guys are better than this, right? If not, we can help. #su
RT @saeedamenfx: the master of Python @dyjh speaking! Great talk, always learn something new fr
Real Good Community Programming only on 91.1 The Bridge! <https://t.co/2mQ6K9uLw2> on #Podbean
Real Good Community Programming only on 91.1 The Bridge! <https://t.co/qs54crPbj5> on #Podbean
Real Good Community Programming only on 91.1 The Bridge! <https://t.co/R6Qzg2fYaz> on #Podbean
RT @lucasoft_co_uk: RT @Hakin9: A Practical Introduction to Blockchain with Python <https://t.co/0uzn8r2a0S>
RT @WWEGraves: Im terribly sorry that your parents didnt love you enough. Here is some of the a
Thanks for having us! <https://t.co/CJTJfpVhHd>
I wish I had more people to work out with. I love seeing different people's programming and go
RT: #STEM #Robotics #Programming #Modeling #STEMCamps #Kids #Education at Royal Cyber Club <https://t.co/0uzn8r2a0S>
RT @WWEGraves: Im terribly sorry that your parents didnt love you enough. Here is some of the a
RT @LorenaABarba: I'm making an open online course with the first module of our computing cours
RT @jcldf: Python based backdoor that uses Gmail to exfiltrate data as an e-mail attachment.

This RAT will help someone during red team en
Por isso que eu digo que os caras do Monty Python eram gênios. <https://t.co/vT7uGGUxmh>
I know I complain a lot, and freak out a lot, but let me first say that I am blessed to have a
RT: Poplar Tree ES #PoplarTreeES #Elementary #School for #Robotics #Programming at Royal Cyber
Practical Python Data Science Techniques

<https://t.co/ndqjsgz0pp>

#bigdata <https://t.co/54gkBmNjMD>
RT @CodeWisdom: "Everyday life is like programming, I guess. If you love something you can put
RT @SecurityTube: Python for Pentesters: Directory Navigation <https://t.co/8yaK0A4T09> <https://t.co/0uzn8r2a0S>
RT @dustmop: Hi! I'm a full-stack / backend freelance engineer looking for part-time contract v
RT @mlemweb: Our Digital Humanities Workshop is tomorrow! @dustyweb and I are finalizing our t
RT: Southgate Community Center for #Robotics #Programming #Modeling #STEMCamps #Kids #Education
Our Education Program partners with Inwater Research Group to promote quality educational progr

RT @TalkPython: Do you have Python 2 code that urgently needs to get migrated to Python 3? Just
RT: Aldrin ES #AldrinEagles #Elementary #School for #Robotics #Programming at Royal Cyber Club
@briangcronin That's the main ingredient to making great programming videos -- great content and
RT @Onitaset: New working theme: "Today we will discuss how you are failing Black people and wh
RT @WWEGraves: Im terribly sorry that your parents didnt love you enough. Here is some of the a
RT @jdmorenob: aDiario Lenguajes de programación! <https://t.co/RE7n2nBgni> #in Gracias a @danie
Join Jules Damji (@2twitme) @ApacheSpark & Community Advocate at @Databricks to learn how t
RT @mlemweb: Our Digital Humanities Workshop is tomorrow! @dustyweb and I are finalizing our t
RT: Reston Community Center for #STEM #Classes #Designing #Legos #Programming #Modeling #Kids
@scuttlingvoid prob a piebald ball python ye !!
i always feel so powerful learning programming but then one mistake happens that wrecks all my
RT @ReaktorNow: Together with @helsinkiuni we are developing a free online course called the E
I just liked Introduce 'JS Weight tracer' Python Effector by @oinon on #Vimeo: <https://t.co/20>
@_Zanele Oh no. Imagine being a python just nje.
For even more #Python training, come to my sessions at #FedGIS next week! <https://t.co/cV9uUj9>
7 Ridiculous Complaints the FCC Received About WWE's Programming <https://t.co/Hm391zhZNp> <https://t.co/1>
Mastering Bitcoin: Programming the Open Blockchain 2nd Edition, (Kindle Edition) <https://t.co/1>
Deciding between a beardie or a ball python is one of the hardest decisions ive ever made
RT: Centreville Community Church for #STEM #Robotics #Programming #Modeling #STEMCamps #Kids #
Michael Palin is the only good, nice boy from Monty Python
RT: Forest Edge ES #ForestEdgeES #Elementary #School for #Robotics #Programming at Royal Cyber
RT @CyberToolsBooks: Pro Bash Programming teaches you how to effectively utilize the Ba <https://t.co/1>
@annehelen @shannoncoulter Thats been my opinion for a number of years, sadly. Its really taint
Modern Serverless Python on Coherence API <https://t.co/Hgtsd0Y6ne>
Keyword Generator <https://t.co/Ic71uaiuFV>
@john_overholt The least known member of Monty Python finally makes headlines. He shoukd have
RT: McNair Farms Community Center for #Programming cool games #STEMCamps #Kids #Education <http://t.co/1>
RT @WWEGraves: Im terribly sorry that your parents didnt love you enough. Here is some of the a
It's the clarity of F#'s type and function signatures that I miss the most when programming in
@BenedictEvans I do all my programming now off a macbook pro with the touchpad, full screen wi
RT @RealDebrid: @TeamZT_ @jsergio123 The guy is just a piece of shit providing a shitty fix the
RT @SetonMontessori: Jennifer Nolan contributed a beautiful blog post about our intergeneratio
RT: Reston Community Center for #STEM #Robotics #Programming #Modeling #STEMCamps #Kids #Educat
RT @abubakar47i: It mobilizes the smartest minds from >100 countries to apply their business
python
Macromedia Mx Elearning: Advanced Training From The Source <https://t.co/3T2VxqJYJ8> #Ruby #prog
Python Networking: FTP Programming <https://t.co/oHutevQjI9>
RT @lamifunami: #SignalsNetwork
Signals is developing a platform for building, training and monetizing crypto trading strategi
@UKRobotWars Im sure theyll fund some educational programming instead, say more baking or talem
RT: Willow Springs ES #WSESfox #Elementary for #Programming #MinecraftModding at Royal Cyber C
RT: Cherry Run ES #CherryRunES1 #Elementary #School for 3D Game Programming (1-6th Grade) @ ST
@1776Stonewall @IngrahamAngle @FoxNews I'm down to @cvpayne & @LouDobbs ...thats it for any
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Tutorial_Session6

March 17, 2018

1 CLASSES

- A class is a template that provides a logical grouping of data and methods that operate on them.
- Instances of a class are called objects.
- Data and methods associated with a class are collectively known as class attributes.

1.1 Classes and Objects

- Variables used so far took values of types (also called classes) string (str), integer (int), floating point (float), Boolean (bool), list, tuple, or dictionary (dict).

```
In [3]: print(type(12), type(12.5), type('hello'))
```

```
<class 'int'> <class 'float'> <class 'str'>
```

**** Accessing attribute of an instance of class**** * To specify an attribute of a class (or class instance), we write the name of the class (or class instance) followed by a dot, followed by the name of that attribute. The method **lower** defined in class **str** has been invoked for the object **name**.

```
In [4]: name = 'Raman'
        lname = name.lower()
        print(lname)
```

```
raman
```

Alternative way of invoking the method associated with an instance of class: * Specify the name of the class (str), followed by the dot operator (.), followed by the name of the method (lower), followed by an object (name). The object name being an argument is enclosed in parentheses.

```
In [5]: lname = str.lower(name)
        print(lname)
```

```
raman
```


1.2 PERSON class

1.2.1 Syntax of Class Definiton

A class definition begins with the keyword class followed by the name of the class, and a colon. By convention, the first letter of the class name is capitalized. The syntax for class definition is as follows:

```
class ClassName:  
    classBody
```

1.2.2 Operations supported by classes:

1. **Instantiation:** It refers to the creation of an object, i.e. an instance of the class.
2. **Attribute references:** Methods and data members of an object of a class are accessed using the notation: name of the object, followed by dot operator, followed by the member name.

```
In [5]: class Person:  
        ''' The class Person describes a person'''  
        count = 0  
        def __init__(self, name, DOB, address):  
            '''  
            Objective: To initialize object of class Person  
            Input Parameters:  
                self (implicit parameter) - object of type Person  
                name - string  
                DOB - string (Date of Birth)  
                address - string  
            Return Value: None  
            '''  
            self.name = name  
            self.DOB = DOB  
            self.address = address  
            Person.count += 1  
  
        def getName(self):  
            '''  
            Objective: To retrieve name of the person  
            Input Parameter: self (implicit parameter) - object of type Person  
            Return Value: name - string  
            '''  
            return self.name  
  
        def getDOB(self):  
            '''  
            Objective: To retrieve the date of birth of a person  
            Input Parameter: self (implicit parameter) - object of type Person
```

```

        Return Value: DOB - string
        '''
        return self.DOB

def getAddress(self):
    '''
    Objective: To retrieve address of person
    Input Parameter: self (implicit parameter) - object of type Person
    Return Value: address - string
    '''
    return self.address

def getCount(self):
    '''
    Objective: To get count of objects of type Person
    Input Parameter: self (implicit parameter) - object of type Person
    Return Value: count: numeric
    '''
    return Person.count

def __str__(self):
    '''
    Objective: To return string representation of object of type Person
    Input Parameter: self (implicit parameter)- object of type
    Person
    Return Value: string
    '''
    return 'Name:'+self.name+'\nDOB:'+str(self.DOB)\
    +'\nAddress:'+self.address

```

1.2.3 Creating an instance of class Person

```

In [6]: p1 = Person('Amir', '24-10-1990', '38/4, IIT Delhi 110016')
        print(Person.count)

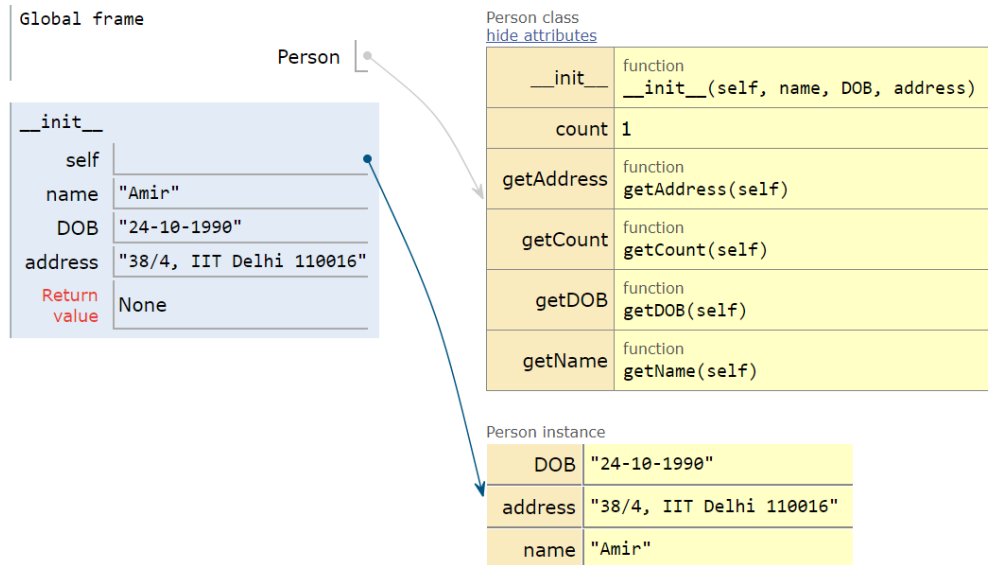
```

1

The execution of the above statement does three things: 1. Creates an instance of class Person
 2. Initializes it by invoking the method `__init__` defined in lines 3. Returns a reference to it, so the name `p1` now refers to the instance of the class Person that has just been created

By default, Python passes object itself (such as `p1`) as the first argument to the method `__init__`.

1.2.4 Instance p1 of class Person



1.2.5 Printing an instance of class

Python invokes `__str__` method of the corresponding class to obtain a string representation of the object

```
In [61]: print(7)
         # OR
         print(int.__str__(7))
         print(str(7))
```

7
7
7

```
In [151]: print(p1)
          print('*****')
          print(p1.__str__())
          print('*****')
          print(Person.__str__(p1))
          print('*****')
          print(str(p1))
```

```
Name:Amir
DOB:24-10-1990
Address:38/4, IIT Delhi 110016
*****
Name:Amir
DOB:24-10-1990
Address:38/4, IIT Delhi 110016
```

```
*****
```

```
Name:Amir  
DOB:24-10-1990  
Address:38/4, IIT Delhi 110016
```

```
*****
```

```
Name:Amir  
DOB:24-10-1990  
Address:38/4, IIT Delhi 110016
```

```
In [63]: p1.getDOB()
```

```
Out [63]: '24-10-1990'
```

1.2.6 List of attributes of the object

```
In [64]: dir(p1)
```

```
Out [64]: ['DOB',  
          '__class__',  
          '__delattr__',  
          '__dict__',  
          '__dir__',  
          '__doc__',  
          '__eq__',  
          '__format__',  
          '__ge__',  
          '__getattribute__',  
          '__gt__',  
          '__hash__',  
          '__init__',  
          '__init_subclass__',  
          '__le__',  
          '__lt__',  
          '__module__',  
          '__ne__',  
          '__new__',  
          '__reduce__',  
          '__reduce_ex__',  
          '__repr__',  
          '__setattr__',  
          '__sizeof__',  
          '__str__',  
          '__subclasshook__',  
          '__weakref__',  
          'address',  
          'count',  
          'getAddress',  
          'getCount',
```

```
'getDOB',  
'getName',  
'name']
```

1.2.7 Deleting an object of class Person

```
In [7]: def __del__(self):  
        '''  
        Objective: To be invoked on deletion of an instance of the  
        class Person  
        Input Parameter:  
        self (implicit parameter) object of type Person  
        Return Value: None  
        '''  
        print('Deleted !!')  
        Person.count -= 1
```

```
In [8]: p1.__del__ = __del__
```

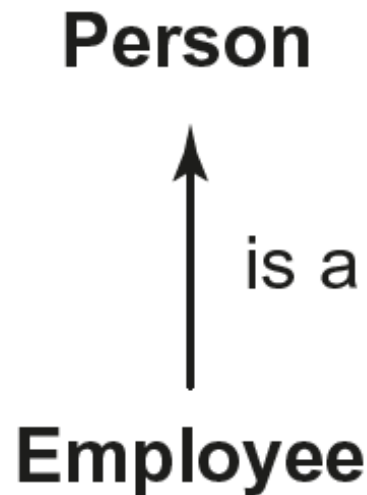
```
In [9]: del p1
```

```
In [10]: print(p1)
```

```
-----  
NameError                                Traceback (most recent call last)  
  
<ipython-input-10-71a0f0e933fe> in <module>()  
----> 1 print(p1)  
  
NameError: name 'p1' is not defined
```

1.3 Inheritance

- Inheritance is an important feature of object oriented programming that imparts ability to a class to inherit properties and behavior of another class



- In the language of Object-oriented Programming (OOP), we say that Employee class inherits or derives the data and method attributes from the Person class.
- Here, Person class is called base, super, or parent class, and Employee class is called derived, sub, or child class.

1.3.1 Single Inheritance

- When inheritance involves a derived class that derives its properties from a single base class, it is called **single inheritance**

```

In [36]: class Employee(Person):
         nextId = 1001
         empCount = 0

         def __init__(self, name, DOB, address, basicSalary, dateOfJoining):
             """
             Objective: To initialize an object of class Employee
             Input Parameters:
                 self (implicit parameter) object of type Employee
                 name - string, address string
                 DOB - Date of Birth object of type MyDate
                 basicSalary - numeric value
                 dateOfJoining object of type MyDate
             Return Value: None
             """
             Person.__init__(self, name, DOB, address)
             self.idNum = Employee.nextId
             self.basicSalary = basicSalary
             self.dateOfJoining = dateOfJoining
             Employee.nextId += 1
             Employee.empCount += 1
  
```

```

def getId(self):
    '''
    Objective: To retrieve id of the Employee
    Input Parameter: self (implicit parameter) object of type Employee
    Return Value: id - numeric value
    '''
    return self.idNum

def getSalary(self):
    '''
    Objective: To retrieve salary of the Employee
    Input Parameter: self (implicit parameter) - object of type Employee
    Return Value: basicSalary - numeric value
    '''
    return self.basicSalary

def reviseSalary(self, newSalary):
    '''
    Objective: To update salary of the Employee
    Input Parameters: self (implicit parameter) - object of type Employee
    newSalary - numeric value
    Return Value: None
    '''
    self.basicSalary = newSalary

def getJoiningDate(self):
    '''
    Objective: To retrieve joining date of the Employee
    Input Parameter: self (implicit parameter) - object of type Employee
    Return Value: dateOfJoining - object of type MyDate
    '''
    return self.dateOfJoining

def __str__(self):
    '''
    Objective: To return string representation of object of type
    Employee.
    Input Parameter: self (implicit parameter) - object of type Employee
    Return Value: string
    '''
    return Person.__str__(self)+'\nId:'+str(self.getId())+\
        '\nSalary:'+str(self.getSalary())+\
        '\nDate of Joining:'+str(self.getJoiningDate())

```

In [37]: emp1 = Employee('Rehman', '5 June 1990', ' D-9, Vivek Vihar, Delhi', 50000, '2 August

In [38]: print(Employee.empCount)

1

- Call to the method **init** is made using a superclass name and the object instance is explicitly passed as an argument to the superclass method.
- Alternatively, we may use the **super** function to access a method of the superclass.

```
super(Employee, self).__init__(name, DOB, address)
super().__init__(name, DOB, address)
```

1.4 5. Built-in Functions for Classes

1.4.1 Function `issubclass`

- The function `issubclass` returns `True` if `sub` is the subclass of class `super`, and `False` otherwise.

```
issubclass(sub, super)
```

```
In [146]: issubclass(Employee, Person)
```

```
Out[146]: True
```

1.4.2 Function `isinstance`

- The function `isinstance` returns `True` if either `obj` is an instance of class `class1` or it is an instance of a subclass of class `class1`.

```
isinstance(obj, class1)
```

```
In [147]: isinstance(emp1, Person)
```

```
Out[147]: True
```

1.4.3 Function `hasattr`

- The function `hasattr` returns `True` if instance `obj` contains an attribute `attr`, and `False` otherwise.

```
hasattr(obj, attr)
```

```
In [149]: hasattr(emp1, 'dateOfJoining')
```

```
Out[149]: True
```